

Generative Programming:
from High-Performance to Safety-Critical Applications
LMS-Verify:
Abstraction Without Regret for Verified Systems Programming

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LMS = Lightweight Modular Staging

- ▶ `Int, String, T`
“execute now”
- ▶ `Rep[Int], Rep[String], Rep[T]`
“generate code to execute later”
- ▶ `if (c) a else b → __ifThenElse(c,a,b)`
“language virtualization”
- ▶ extensible IR, dead-code elimination, transformers, loop fusion, ...
“batteries included”

(David Wheeler's Aphorism)

“Any problem in computer science
can be solved by
another level of indirection
– **except** problems caused by
too many levels of indirection.”

Staging

- ▶ Use Indirection to solve Performance Problems, too

LMS Projects / Collaborations

- ▶ Delite (Stanford)
DSLs and Big Data on heterogeneous devices
- ▶ Spiral (ETH)
Fast numeric libraries
- ▶ LegoBase (EPFL DATA)
Database and query processing
- ▶ Lancet (Oracle Labs)
Integrate LMS with JVM/JIT compilation
- ▶ Hardware (EPFL PAL)
Domain-specific HW synthesis
- ▶ Parser Combinators (EPFL LAMP)
Protocols and dynamic programming

Data Transfer, Validation, Parsing

- ▶ Distributed devices, clients & servers, for various platforms such as mobile & internet of things, need to **communicate**.
- ▶ Protocol **messages** need to be transferred and parsed.
- ▶ Messages can be **invalid** and even malicious, causing bugs and vulnerabilities through unexpected behavior.

- ▶ HTTP parser staging and comparison with Nginx based on Jonnalagedda et al. OOPSLA'14.

Efficient, hand-optimized HTTP parser

```
switch (s) {  
  case s_req_space_before_url:  
    if (ch == '/' || ch == '*') {  
      return s_req_path;  
    }  
    if (IS_ALPHA(ch)) {  
      return s_req_schema;  
    }  
    break;  
  
  case s_req_schema:  
    if (IS_ALPHA(ch)) {  
      return s;  
    }  
    if (ch == ':') {  
      return s_req_schema_slash;  
    }  
    break; // ...
```

- ▶ Originally part of Nginx, later Node.js
- ▶ 2000+ lines of code
- ▶ Callbacks for header names/values triggered
- ▶ State-machine like code
- ▶ “Flat” code, loops/conditions

Staged Parser Combinators

```
def status: Parser[Int] =  
  ("HTTP/"~decimalNumber)~>wholeNumber<~(wildRegex~crlf) ^^  
  (_.toInt)  
def header: Parser[Option[(String,Any)]] =  
  (headerName<~":")~(wildRegex<~crlf) ^^ {  
    case hName~prop => collect(hName.toLowerCase, prop)  
  }  
def headers = rep(header)  
def response = status ~ headers
```

- ▶ 200+ lines of code
- ▶ Fairly easy to change behaviour of a parser
e.g. ~ vs. <~ vs. ~>
- ▶ Generates low-level Scala code that is fairly competitive with Nginx.
- ▶ Can also generate C code like Nginx.

Performance: Success!
What about Security?

Security Advisories

- ▶ Nginx: CVE-2013-2028
nginx 1.3.9 through 1.4.0 allows remote attackers to cause a denial of service (crash) and **execute arbitrary code** via a **chunked Transfer-Encoding** request with a large chunk size, which triggers **an integer signedness error and a stack-based buffer overflow**.
- ▶ Apache: CVE-2002-0392
Apache 1.3 through 1.3.24, and Apache 2.0 through 2.0.36, allows remote attackers to cause a denial of service and possibly **execute arbitrary code** via a **chunk-encoded HTTP** request that causes Apache to use an **incorrect size**.

Generative Meta Programming & Verification

`github.com/namin/lms-verify`

Porting Staged HTTP Parser to LMS-Verify

```
type Input = Array[Char] // \0-terminated C string
def valid_input(s: Rep[Input]) =
  s.length >= 0 && valid(s, 0 until s.length+1)
```

Porting Staged HTTP Parser to LMS-Verify

parser	requests per second
(baseline) nginx	$(0.94 \pm 0.01) \cdot 10^6$
(our) staged verified	$(1.00 \pm 0.01) \cdot 10^6$

module / instance	lang.	LoP	LoC
HTTP Parser	Scala	2	118
staged parser combinator lib.	Scala	5	197
<i>verified memory & overflow safe</i>			
without chunking	C	95	1517
with chunking	C	133	2630

Verifying HTTP Parser: Parametrized Loop Annotations

```
def rep[T: Typ, R: Typ](p: Parser[T], z: Rep[R],
  f: (Rep[R], Rep[T]) => Rep[R],
  pz: Option[Rep[R] => Rep[Boolean]] = None) =
  Parser[R] { input =>
    var in = input
    var c = unit(true); var a = z
    while (c) {
      loop_invariant(valid_input(in) &&
        (pz.map(_(a)).getOrElse(true)))
      loop_assigns(in, c, a)
      p(in).apply[Unit](
        (x, next) => { a = f(a, x); in = next },
        next => { c = false })
    }
    ParseResultCPS.Success(a, in)
  }
```

Verifying HTTP Parser: Overflow Handling

```
def num(c: Parser[Int], b: Int): Parser[Int] =
  c >> { z: Rep[Int] =>
    rep(c, z, { (a: Rep[Int], x: Rep[Int]) => a*b+x })
  }
// vs
def num(c: Parser[Int], b: Int): Parser[Int] =
  c >> { z: Rep[Int] =>
    rep(c, z, { (a: Rep[Int], x: Rep[Int]) =>
      if (a<0) a
      else if (a>Int.MaxValue / b - b) OVERFLOW
      else a*b+x
    }, overflowOrPos)
  }
```

Generic, Polymorphic, Checked Prog. with Type Classes

```
trait Eq[T] { def eq(a: T, b: T): Rep[Boolean] }
def equality[T](f: (T, T) => Rep[Boolean]) = new Eq[T] {
  def eq(a: T, b: T) = f(a,b)
}
implicit class EqOps[T:Eq](a: T) {
  def deep_equal(b: T): Rep[Boolean] =
    implicitly[Eq[T]].eq(a,b)
}

trait Iso[T] {
  def id: String
  def toRepList(x:T): List[Rep[_]]
  def fromRepList(xs: List[Rep[_]]): T
}

trait Inv[T] {
  def valid(x:T): Rep[Boolean]
}
```

```

class Vec[T:Iso](val a: Pointer[T], val n: Rep[Int]) {
  def apply(i: Rep[Int]) = a(i)
  def valid = n==0 || (n>0 && a.valid(0 until n))
  def length = n
}

implicit def vecIso[T:Iso](implicit ev: Inv[Vec[T]]) =
  explode_struct("vec_" + key[T],
    {x: Vec[T] => (x.a, x.n)},
    {x: (Pointer[T],Rep[Int]) => new Vec(x._1, x._2)}
  )

implicit def vecInv[T:Inv] = invariant[Vec[T]] { x =>
  x.valid && ((0 until x.n) forall {i => x(i).valid})
}

implicit def vecEq[T:Eq:Iso] = equality[Vec[T]] { (x, y) =>
  x.n == y.n && ((0 until x.n) forall {i =>
    x(i) deep_equal y(i)
  })
}

```

Instantiate for specific type

```
implicitly[Eq[Vec[Vec[Rep[Int]]]]]
```

Generated ACSL + C for Vector of Integers

```
/*@
predicate inv_vec_Int(int* a, int n) =
    (n==0) || ((n>0) && \valid(a+(0..n-1)));
predicate eq_vec_Int(int* a1, int n1, int* a2, int n2) =
    ((n1==n2) && (\forall int i; (0<=i<n1) ==> (a1[i]==a2[i]))); */

/*@ assigns \nothing;
requires (inv_vec_Int(a1,n1) && inv_vec_Int(a2,n2));
ensures \result <==> eq_vec_Int(a1, n1, a2, n2); */
int eq_vec_Int(int* a1, int n1, int* a2, int n2) { ... }
```

```

/*@ assigns \nothing;
requires (inv_vec_Int(a1,n1) && inv_vec_Int(a2,n2));
ensures \result <==> eq_vec_Int(a1, n1, a2, n2); */
int eq_vec_Int(int* a1, int n1, int* a2, int n2) {
    int x23 = n1 == n2;
    int x35;
    if (x23) {
        int x34 = 1;
        /*@
        loop invariant (0 <= i <= n1);
        loop invariant \forall int j;
            (0 <= j < i) ==> (a1[j]==a2[j]);
        loop assigns i;
        loop variant (n1-i); */
        for (int i = 0; i < n1; i++) {
            int x31 = a1[i];
            int x32 = a2[i];
            int x33 = x31 == x32;
            if (!x33) { x34 = 0; break; }
        }
        x35 = x34;
    } else { x35 = 0/*false*/; }
    return x35;
}

```

Generated for Vector of Vector of Integers

```
/*@  
predicate inv_vec_vec_Int(int** a, int* an, int n) = (((n==0) || ((n>0) &&  
  (\valid(a+(0..n-1)) && \valid(an+(0..n-1)))))) &&  
  (\forall int i; (0<=i<n) ==> inv_vec_Int(a[i],an[i]));  
predicate eq_vec_vec_Int(int** a1, int* an1, int n1,  
  int** a2, int* an2, int n2) = ((n1==n2) && (\forall int i; (0<=i<n1) ==>  
  eq_vec_Int(a1[i],an1[i],a2[i],an2[i]))); */  
  
/*@ assigns \nothing;  
requires (inv_vec_vec_Int(a1,an1,n1) && inv_vec_vec_Int(a2,an2,n2));  
ensures \result <==> eq_vec_vec_Int(a1, an1, n1, a2, an2, n2); */  
int eq_vec_vec_Int(int** a1, int* an1, int n1, int** a2, int* an2, int n2)  
{ ... }
```

```

/*@ assigns \nothing;
requires (inv_vec_vec_Int(a1,a1,n1) && inv_vec_vec_Int(a2,a2,n2));
ensures \result <==> eq_vec_vec_Int(a1, an1, n1, a2, an2, n2); */
int eq_vec_vec_Int(int** a1, int* an1, int n1, int** a2, int* an2, int n2)
{ int x72 = n1 == n2;
  int x88;
  if (x72) {
    int x87 = 1;
    /*@
    loop invariant (0 <= i <= n1);
    loop invariant \forall int j; (0 <= j < i) ==>
      eq_vec_Int(a1[j],an1[j],a2[j],an2[j]);
    loop assigns i;
    loop variant (n1-i); */
    for (int i = 0; i < n1; i++) {
      int *x82 = a1[i]; int x83 = an1[i];
      int *x84 = a2[i]; int x85 = an2[i];
      int x86 = eq_vec_Int(x82,x83,x84,x85);
      if (!x86) { x87 = 0; break; }
    }
    x88 = x87;
  } else { x88 = 0/*false*/; }
  return x88;
}

```

Representation of Vectors in Low-Level Code

vector of integers

`int*` element array

`int` length

vector of vector of integers

`int**` element array by outer then inner index

`int*` array for inner length by outer index

`int` length (of outer)

Contracts

```
val inswap = fundef {  
  (p: Rep[Array[Int]], i: Rep[Int], j: Rep[Int]) =>  
  // pre-condition:  
  requires{valid(p, i) && valid(p, j)}  
  // post-condition:  
  ensures{res => p(i)==old(p(j)) && p(j)==old(p(i))}  
  // body code:  
  val tmp = p(i)  
  p(i) = p(j)  
  p(j) = tmp  
}
```

Code and Specification Target from Shared Source

multi-target expression:

```
(0 until n).forall {i => ...}
```

used in spec:

```
// \forallall i; 0 <= i && i < n ==> ...
```

used in code:

```
for (int i = 0; i < n; i++) { ... }
```

Multi-Target Staging-Time Abstractions \implies Domain-Specific Parametric Logic

```
fundef("add", { (a: Matrix[X], b: Matrix[X], o: Matrix[X]) =>
  o.setFrom2({ (ai: X, bi: X) => ai + bi }, a, b)
})

fundef("scalar_mult", { (a: X, b: Matrix[X], o: Matrix[X]) =>
  o.setFrom1({ (bi: X) => a*bi }, b)
  // easy to prove, thanks to annotations added by setFrom
  ensures{result: Rep[Unit] => (a == zero) ==>
    (0 until o.rows).forall{r => (0 until o.cols).forall{c =>
      o(r,c) == zero }}}})
```

Encapsulate Verification Properties

```
def setFrom[A:Iso](f: List[A] => T, ms: List[Matrix[A]])
  (implicit eq: Eq[T]) = {
  def r(i: Rep[Int]): T = f(ms.map{m => m.a(i)})
  def p(n: Rep[Int]): Rep[Boolean] = forall{j: Rep[Int] =>
    (0 <= j && j < n) ==> (this.a(j) deep_equal r(j)) }
  ms.foreach{ m =>
    requires(this.rows == m.rows && this.cols == m.cols)
  }
  // ... separation requirements ...
  requires(this.mutable)
  for (i <- 0 until this.size) {
    loop_invariant(p(i))
    this.a(i) = r(i)
  }
}
```

Derive Logic via IR & LMS Effects

```
fundef("mult", {  
  (a: Matrix[X], b: Matrix[X], o: Matrix[X]) =>  
  requires(a.cols == b.rows &&  
    a.rows == o.rows && b.cols == o.cols)  
  requires(o.mutable)  
  for (r <- 0 until a.rows) {  
    for (c <- 0 until b.cols) {  
      o((r,c)) = zero  
      for (i <- 0 until a.cols) {  
        o((r,c)) = o(r,c) + a(r,i) * b(i,c)  
      }  
    }  
  }  
})
```

for first loop:

```
/*@  
loop invariant 0<=r<=a.rows;  
loop assigns r, o.p[(0..(o.rows*o.cols)-1)];  
loop variant n-r;  
*/
```

Naive Staged Regular Expression Matchers

Regular Expression	Scala	3	41
<i>verified memory safe</i>			
annotated interpreter	(Hand) C	32	35
<code>^a</code>	C	4	21
<code>a</code>	C	10	39
<code>a\$</code>	C	10	41
<code>ab.*ab</code>	C	16	155
<code>aa*</code>	C	16	80
<code>aa*bb*</code>	C	28	192
<code>aa*bb*</code>	C	28	192
<code>aa*bb*cc*</code>	C	52	416
<code>aa*bb*cc*dd*</code>	C	100	864
<code>aa*bb*cc*dd*ee*</code>	C	196	1760
<code>aa*bb*cc*dd*ee*ff*</code>	C	388	3552
<code>aa*bb*cc*dd*ee*ff*gg*</code>	C	772	7136
<code>aa*bb*cc*dd*ee*ff*gg*hh*</code>	C	1540	14304

Generic Sorting

module / instance	lang.	LoP	LoC
Selection Sort	Scala	41	115
<i>verified sorted & in-place permuted</i>			
ints by \leq	C	88	26
ints by \geq	C	88	26
int pairs by first proj.	C	116	43
int pairs by lex.	C	130	52
int vectors by length	C	128	49

Take-Aways

- ▶ generative programming extends to verification...
- ▶ ... when properties to verify fit the staging-time abstractions
- ▶ exploit generative programming patterns
 - ▶ type classes as a discipline for structuring genericity
 - ▶ parametricity by default
 - ▶ explicit functionality
 - ▶ well-suited for composing and specializing specifications
- ▶ enlarge success story of “abstraction without regret”
 - ▶ from high-performance computing
 - ▶ to also safety-critical domains
- ▶ pleasantly surprised by
 1. how little work is required to go from working to verified
 2. how little work is required to go from one instance verified to many (i.e. up to all wanted) instances verified
- ▶ already practical with current tools (e.g. Frama-C)
- ▶ lessons may be more generally applicable