

DOT: Dependent Object Types

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EPFL

DOT: Dependent Object Types

- type-theoretic foundation of Scala and languages like it
- models:
 - path-dependent types
 - abstract type members
 - mixture of nominal and structural typing via refinement types
- does not model:
 - inheritance and mixin composition
 - what's currently in Scala

DOT Syntax

term t

- variable
 x
- lambda abstraction
 $\lambda x:T. t$
- function application
 $t t'$
- field selection
 $t.l$
- object creation expression
 $\text{val } x = \text{new } T_c \left\{ \overline{l = v} \right\}; t$

type T

- selection
 $p.L$
- refinement
 $T \{z \Rightarrow \overline{D}\}$
- function
 $T \rightarrow T'$
- intersection
 $T \wedge T'$
- union
 $T \vee T'$
- \top, \perp

DOT Judgments

Typing Judgments

- type assignment
 $\Gamma \vdash t : T$
- subtyping
 $\Gamma \vdash S <: T$
- well-formedness
 $\Gamma \vdash T \text{ wf}$
- membership
 $\Gamma \vdash t \ni D$
- expansion
 $\Gamma \vdash T \prec_z \overline{D}$

Small-Step Operational Semantics

- reduction
 $t | s \rightarrow t' | s'$

Basics

Booleans, Error, ...

```

val root = new  $\top$ {r  $\Rightarrow$ 
  Unit :  $\perp.. \top$ 
  unit :  $\top \rightarrow r.\textit{Unit}$ 
  Boolean :  $\perp.. \top$ {z  $\Rightarrow$ 
    ifNat : (r.Unit  $\rightarrow$  r.Nat)  $\rightarrow$  (r.Unit  $\rightarrow$  r.Nat)  $\rightarrow$  r.Nat
  }
  false : r.Unit  $\rightarrow$  r.Boolean
  true : r.Unit  $\rightarrow$  r.Boolean
  error : r.Unit  $\rightarrow$   $\perp$ 
  ...
} { ...  $\overline{(I = v)}$  ... };

```

Basics (Continued)

Booleans, Error, ...

```

{
  unit =  $\lambda x:\top. \mathbf{val} u = \mathbf{new} \text{root}.Unit; u$ 
  false =  $\lambda u:\text{root}.Unit.$ 
    val ff = new root.Boolean{
      ifNat =  $\lambda t:\text{root}.Unit \rightarrow \text{root}.Nat.$ 
       $\lambda e:\text{root}.Unit \rightarrow \text{root}.Nat.$ 
      e root.unit
    };
  ff
  error =  $\lambda u:\text{root}.Unit. \text{root}.error u$ 
  ...
}

```

Outline

- 1 Introduction
 - What is DOT?
 - DOT Program Example
 - Contributions
- 2 Counterexamples
 - Subtyping Transitivity
 - Narrowing
 - Path Equality
- 3 Patches
- 4 Conclusion

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No Subtyping Transitivity to No Preservation

- 1 Start with 3 types S, T, U st $S <: T$ and $T <: U$ but $S \not<: U$.
- 2 Create function of type $S \rightarrow S$.
- 3 Cast it to $S \rightarrow T$.
- 4 Cast it to $S \rightarrow U$.
- 5 After some reduction step, the first cast vanishes and we need to cast directly from $S \rightarrow S$ to $S \rightarrow U$.

Code Recipe

```

val  $u = \text{new } \dots;$ 
  (( $\lambda x:T. x$ )
   (( $\lambda f:S \rightarrow U. f$ )
    (( $\lambda f:S \rightarrow T. f$ )
     (( $\lambda f:S \rightarrow S. f$ )
      ( $\lambda x:S. x$ ))))))

```

Note: The 3 types don't need to be realizable but must be expressible within a realizable universe.

Non-Expanding Types and Subtyping Transitivity

$$\top\{u \Rightarrow$$

$$Bad : \perp..u.Bad$$

$$Good : \top\{z \Rightarrow L : \perp..\top\}..$$

$$\top\{z \Rightarrow L : \perp..\top\}$$

$$Lower : u.Bad \wedge u.Good..u.Good$$

$$Upper : u.Good..u.Bad \vee u.Good$$

$$X : u.Lower..u.Upper$$

$$\}$$

$$S = u.Bad \wedge u.Good$$

$$T = u.Lower$$

$$U = u.X\{z \Rightarrow L : \perp..\top\}$$

$$\text{tsel-}\prec$$

$$\frac{\Gamma \vdash p \ni L : S..U, U \prec_z \bar{D}}{\Gamma \vdash p.L \prec_z \bar{D}}$$

$$\prec:-\text{rfn}$$

$$\frac{\Gamma \vdash S \prec: T, S \prec_z \bar{D}' \quad \Gamma, z : S \vdash \bar{D}' \prec: \bar{D}}{\Gamma \vdash S \prec: T\{z \Rightarrow \bar{D}\}}$$

Functions as Objects

// f is an undefined function!

```
val u = new T {z ⇒ C : T → T..T → T} {};
```

```
val f = new u.C {};
```

```
(λg:T → T. g (λx:T. x)) f
```

app

$$\frac{\Gamma \vdash t : S \rightarrow T, t' : T', T' <: S}{\Gamma \vdash t t' : T}$$

(Expansion and) Well-Formedness Lost

// $y.A$ is not well-formed after v is substituted for x .

```
val v = new  $\top \{z \Rightarrow L : \perp.. \top \{z \Rightarrow A : \perp.. \top, B : z.A..z.A\}\} \{\};$   

 $((\lambda x : \top \{z \Rightarrow L : \perp.. \top \{z \Rightarrow A : \perp.. \top, B : \perp.. \top\}\}).$ 
```

```
  val z = new  $\top \{z \Rightarrow l : \perp \rightarrow \top\} \{$   

     $l = \lambda y : x.L \wedge \top \{z \Rightarrow A : z.B..z.B, B : \perp.. \top\}.$   

     $\lambda a : y.A. (\lambda x : \top. x) a\};$ 
```

```
 $(\lambda x : \top. x) z)$ 
```

```
 $v)$ 
```

term- \exists Restriction
$$X = \top\{z \Rightarrow L_a : \top.. \top, l : z.L_a\}$$

$$Y = \top\{z \Rightarrow l : \top\}$$

$$\text{val } u = \text{new } X \{l = u\};$$

$$((\lambda y : \top \rightarrow Y. y u)$$

$$(\lambda d : \top. (\lambda x : X. x) u)).l$$
path- \exists

$$\frac{\Gamma \vdash p : T, T \prec_z \bar{D}}{\Gamma \vdash p \exists [p/z]D_i}$$

term- \exists

$$\frac{z \notin \text{fn}(D_i) \quad \Gamma \vdash t : T, T \prec_z \bar{D}}{\Gamma \vdash t \exists D_i}$$

Path Equality

// $a.i.l$ reduces to $b.l$. $b.l$ has type $b.X$, so we need $b.X <: a.i.X$.

```
val b = new T{z =>
    X : T..T
    l : z.X      }{l = b};
```

```
val a = new T{z => i : T{z =>
    X : ⊥..T
    l : z.X}      }{i = b};
```

```
(λx:T. x) ((λx:a.i.X. x) a.i.l)
```

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Non-Expanding Types and Subtyping Transitivity

- 1 Introduce a new judgment form for whether a type is well-formed and expanding.

$$\Gamma \vdash T \mathbf{wfe}$$

$$\frac{\Gamma \vdash T \mathbf{wf} , T \prec_z \bar{D}}{\Gamma \vdash T \mathbf{wfe}}$$

- 2 Replace other uses of **wf** with **wfe**.
- 3 Make subtyping regular with respect to **wfe**.

Functions as Sugar

like in Scala

- 1 Introduce a new kind of label for methods with one parameter:
 $m : S \rightarrow U$.
- 2 Return types are now explicit.

Explicit Widening

- ① Add widening terms $t : T$.
- ② Add widening values $v : T$.
- ③ Replace relaxed subtyping in `app` and `new` with “equality”.
- ④ Add the only typing rule with relaxed subtyping.

wid

$$\frac{\Gamma \vdash t : T', T' <: T}{\Gamma \vdash (t : T) : T}$$

- ⑤ Reduction becomes complicated and dependent on typing judgments because type widenings need to be propagated outwards.

Path Equality

- 1 Add store to context of typing judgments.
- 2 Add path-equality provisions in subtyping.

$\<:-\text{path}$

$$\frac{\Gamma, s \vdash p \rightarrow q, T \<: q.L}{\Gamma, s \vdash T \<: p.L}$$

$\text{path-}\<:$

$$\frac{\Gamma, s \vdash p \rightarrow q, q.L \<: T}{\Gamma, s \vdash p.L \<: T}$$

- 3 Path reduction not quite like reduction, since it roughly skips over widenings.

The Final Blow

by the much needed path-<:

//*d* has type \perp if ignoring the cast on *b*

```

val a = new T {z ⇒ C :  $\perp$ ..T {z ⇒ D :  $\perp$ ..z.X, X :  $\perp$ ..T}};
val b = new a.C {z ⇒ X :  $\perp$ .. $\perp$ };
val c = new a.C;
val d = new (b : a.C).D;
( $\lambda$ x :  $\perp$ . x.foo) d
  
```

Conclusion

- 1 No soundness proof but lots of soundness holes.
- 2 Patches to calculus affect its elegance.
- 3 Going forward by getting broader perspective with PL summer school and candidacy exam on dependent object types.
- 4 Will keep DOT in mind, and come back to it with fresh and broader perspective.