

Week 6: The For Notation

Higher-order functions such as *map*, *flatMap* or *filter* provide powerful constructs for manipulating lists.

But sometimes the level of abstraction required by these function make the program difficult to understand.

In this case, Scala's **for** notation can be used.

Example: Let *persons* be a list of people, with fields *name* and *age*. To obtain the names of people over 20 years old, we write:

```
for ( p ← persons if p.age > 20 ) yield p.name
```

which is equivalent to:

```
persons filter (p ⇒ p.age > 20) map (p ⇒ p.name)
```

The for expression is similar to loops in imperative languages, except that it builds a list of the results of all iterations.

Syntax of For

A for expression is of the form

for (*s*) **yield** *e*

Here, *s* is a sequence of *generators* and of *filters*.

- A *generator* is of the form $p \leftarrow e'$, where *p* is a pattern and *e'* an expression whose value is a list.
- A *filter* is of the form **if** *f* where *f* is an expression of type *Boolean*. It removes all bindings for which *f* is **false**.
- The sequence must start with a generator.
- If there are several generators in the sequence, the last generators vary faster than the first.

And *e* is an expression whose value is returned by an iteration.

Use of *for*

Here are two examples which were previously resolved with higher-order functions:

Example: Given a positive integer n , find all the pairs of positive integers (i, j) such that $1 \leq j < i < n$, and $i + j$ is first.

```
for (  $i \leftarrow List.range(1, n)$ ;  
       $j \leftarrow List.range(1, i)$ ;  
      if  $isPrime(i+j)$   
    ) yield  $(i, j)$ 
```

Example: We can write the scalar product of two vectors as well.

```
def  $scalarProduct(xs: List[Double], ys: List[Double]) : Double =$   
   $sum ( \mathbf{for} ( (x, y) \leftarrow xs \text{ zip } ys ) \mathbf{yield} x * y )$ 
```

Example: the n queens

- The eight queens problem is to place eight queens on a chessboard so that no queen is threatened by another.
- In other words, there can't be two queens in the same row, column, or diagonal.
- We now develop a solution for a chessboard of any size, not just 8.
- One way to solve the problem is to place a queen on each row.
- Once we have placed $k - 1$ queens, one must place the k th queen in a column where it's not "in check" with any other queen on the board.

- We can solve this problem with a recursive algorithm:
 - Suppose that we have already generated all the solutions consisting of placing $k-1$ queens on a board of size n .
 - Each solution is represented by a list (of length $k-1$) containing the numbers of columns (between 0 and $n-1$).
 - The column number of the queen in the $k-1$ th row comes first in the list, followed by the column number of the queen in row $k-2$, etc.
 - The solution set is thus represented by a list of lists, with one element for each solution.
 - Now, to place the k th queen, we generate all possible extensions of each solution preceded by a new queen:

```

def queens(n: Int): List[List[Int]] = {
  def placeQueens(k: Int): List[List[Int]] = {
    if (k == 0) List(List())
    else {
      for ( queens ← placeQueens(k - 1);
           col ← List.range(0, n);
           if isSafe(col, queens, 1) ) yield col :: queens
    }
  }
  placeQueens(n)
}

```

Exercise: Write a function

```

def isSafe(col: Int, queens: List[Int], delta: Int): Boolean

```

which tests if a queen in an indicated column *col* is secure amongst the other placed queens. Here, *delta* is the difference between the row of the queen to be placed and the line of the first queen in the list.

Queries with *for*

The *for* notation is essentially equivalent to the common operations of query languages for databases.

Example: Suppose that we have a database of books *books*, represented as a list of books.

```
class Book {  
    val title: String  
    val authors: List[String]  
}
```

```
val books: List[Book] = List(  
    new Book {  
        val title = "Structure and Interpretation of Computer Programs"  
        val authors = List("Abelson, Harald", "Sussman, Gerald J.")  
    },
```

```

    new Book {
        val title = "Introduction to Functional Programming"
        val authors = List("Bird, Richard")
    },
    new Book {
        val title = "Effective Java"
        val authors = List("Bloch, Joshua")
    }
)

```

So to find the titles of books whose author's name is " Bird":

```

    for ( b ← books; a ← b.authors; if (a startsWith "Bird")
        ) yield b.title

```

(Here, *startsWith* is a method of *java.lang.String*). Or, to find all the books which have the word "Program" in the title:

```

    for ( b ← books if containsString(b.title, "Program")
        ) yield b.title

```

(Here, *containsString* is a method that we have to write, for example, using the method *indexOf* of *java.lang.String*).

Or, to find the names of all authors who have written at least two books present in the database.

```
for ( b1 ← books;  
      b2 ← books;  
      if b1.title.compareTo(b2.title) < 0;  
      a1 ← b1.authors;  
      a2 ← b2.authors;  
      if a1 == a2 ) yield a1
```

Problem: What happens if an author has published three books?

Solution: We must remove duplicate authors who are in the results list twice.

This is achieved with the following function:

```
def removeDuplicates[A](xs: List[A]): List[A] =  
  if (xs.isEmpty) xs  
  else xs.head :: removeDuplicates(xs.tail filter (x ⇒ x != xs.head))
```

It is equivalent to formulate the last expression as:

```
xs.head :: removeDuplicates(for (x ← xs.tail; if x != xs.head) yield x)
```

Parentheses: expressions of object creation

The previous example showed a new way to create objects:

```
new Book {  
    val title = "Structure and Interpretation of Computer Programs"  
    val authors = List("Abelson, Harald", "Sussman, Gerald.J")  
}
```

Here, the name of the class is followed by a *template* (patron en français).

The template is composed of definitions for the object to be created.

Typically, these definitions implement the abstract members of the class.

This is similar to *anonymous classes* in Java.

We can see such an expression as being equivalent to the definition of a local class and of a value of this class.

```
{  
  class Book' extends Book {  
    val title = "Structure and Interpretation of Computer Programs"  
    val authors = List("Abelson, Harald", "Sussman, Gerald.J")  
  }  
  (new Book'): Book  
}
```

Translation of *for*

The syntax of *for* is closely related to the higher-order functions *map*, *flatMap* and *filter*.

First of all, these functions can all be defined in terms of *for*:

```
abstract class List[A] {  
  ...  
  def map[B](f: A => B): List[B] =  
    for ( x ← this ) yield f(x)  
  
  def flatMap[B](f: A => List[B]): List[B] =  
    for ( x ← this; y ← f(x) ) yield y  
  
  def filter(p: A => Boolean): List[A] =  
    for ( x ← this; if (p(x)) ) yield x  
}
```

Then, the expressions for them can be expressed in terms of *map*, *flatMap* and *filter*.

Here is the translation scheme used by the compiler (we limit ourselves here to simple patterns)

- A simple for expression

for ($x \leftarrow e$) **yield** e'

is translated into

$e.map(x \Rightarrow e')$

- A for expression

for ($x \leftarrow e$; **if** f ; s) **yield** e'

where f is a filter and s is a (potentially empty) sequence of generators and filters, is translated into

for ($x \leftarrow e.filter(x \Rightarrow f)$; s) **yield** e'

(and the translation continues with the new expression)

- A for expression

for ($x \leftarrow e; y \leftarrow e'; s$) **yield** e''

where s is a (potentially empty) sequence of generators and filters, is translated into

$e.flatMap(x \Rightarrow \mathbf{for} (y \leftarrow e'; s) \mathbf{yield} e'')$

(and the translation continues with the new expression)

Example: If we take our example of pairs of the first sum:

```
for (  $i \leftarrow List.range(1, n);$   
       $j \leftarrow List.range(1, i);$   
      if  $isPrime(i+j)$   
    ) yield  $(i, j)$ 
```

this is what you get when you translate this expression:

```
 $List.range(1, n)$   
  . $flatMap$ (  
     $i \Rightarrow List.range(1, i)$   
      . $filter(j \Rightarrow isPrime(i+j))$   
      . $map(j \Rightarrow (i, j))$ )
```

Exercise: Define the following function in terms of *for*.

```
def concat[A](xss: List[List[A]]): List[A] =  
  xss.foldRight(List[A]())((xs, ys) => xs ::: ys)
```

Exercise: Translate

```
for ( b ← books; a ← b.authors; if (a.startsWith "Bird") ) yield b.title  
for ( b ← books; if (containsString(b.title, "Program")) ) yield b.title
```

into higher-order functions.

Generalization of *for*

Interestingly, the translation of *for* is not limited to lists; it is based solely on the presence of the methods *map*, *flatMap* and *filter*.

This gives the programmer the possibility to have the *for* syntax for other types as well— we must only define *map*, *flatMap* and *filter* for these types.

There are many types for which this is useful: arrays, iterators, databases, XML data, optional values, parsers, etc.

For example, *books* might not be a list, but a database stored on some server.

As long as the client interface to the database defines the methods *map*, *flatMap* et *filter*, we can use the *for* syntax for querying the database.

Active research topic: What do we need to make the language *scalable* (dimensionnables en français), so it can subsume domain specific languages (including query languages like SQL and XQuery)?