



# Type Systems

Lecture 3    Nov. 3rd, 2004

Sebastian Maneth

<http://lampwww.epfl.ch/teaching/typeSystems/2004>

# Today: ... into the **types** ...

1. A **Type System** for Arithmetic Expressions
2. Proving Type Safety
3. **Simply Typed Lambda Calculus**
4. Proving Type Safety
5. Conclusions

# A Type System for Arithmetic Expressions

Expr ::= true | false | zero

Expr ::= if Expr then Expr else Expr

Expr ::= succ (Expr)

Expr ::= pred (Expr)

Expr ::= isZero (Expr)

Val ::= true | false | NVal

NVal ::= zero | succ NVal

“Stuck” terms: succ(true)  
isZero(false)  
if zero then true else false

Cannot rewrite, but are not values. → no semantics = **execution error**

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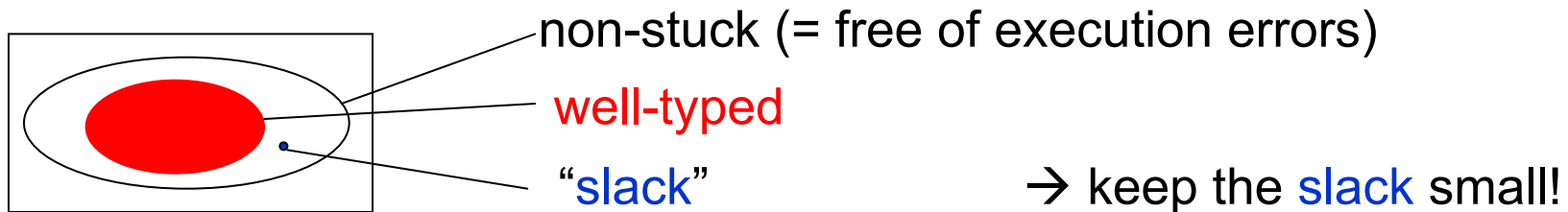
**type sound** = all well-typed programs are **free of execution errors**

→ find a **Type System** for Expr, so that well-typed terms do NOT get stuck!

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→ find a **Type System** for Expr, so that well-typed terms do NOT get stuck!

The converse will NOT be true: `if true then zero else succ(true)`  
is not stuck (evaluates to `zero`), but will not be well-typed!



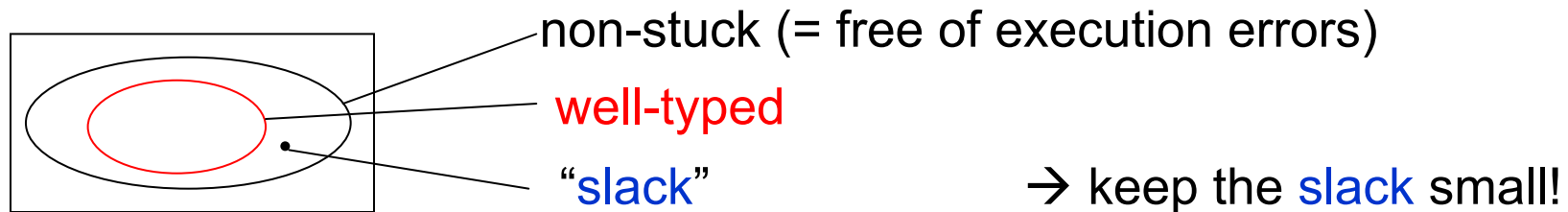
Introduce two types **Bool** and **Nat**, representing Booleans and Numbers.  
Every Expr `t` will be of type **Bool** or **Nat**, or will have no type.

`t : Bool` = "t has type **Bool**"

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typing rules (**Type System**): `true : Bool`    `false : Bool`

$$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$$

# A Type System for Arithmetic Expressions

typing rules:

$\text{true} : \text{Bool}$	$\text{false} : \text{Bool}$	$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$
$\text{zero} : \text{Nat}$		
$\frac{t_1 : \text{Nat}}{\text{succ } t_1 : \text{Nat}}$	$\frac{t_1 : \text{Nat}}{\text{pred } t_1 : \text{Nat}}$	$\frac{t_1 : \text{Nat}}{\text{isZero } t_1 : \text{Bool}}$

**Note:** this type system is VERY simple.

→ it can be incorporated into the syntax definition (EBNF).

do you see how?

# A Type System for Arithmetic Expressions

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typing derivation for `if isZero zero then zero else pred zero`

$\frac{\text{zero} : \text{Nat}}{\text{isZero zero} : \text{Bool}}$	$\text{zero} : \text{Nat}$	$\frac{\text{zero} : \text{Nat}}{\text{pred zero} : \text{Nat}}$
$\text{if isZero zero then zero else pred zero} : \text{Nat}$		

# A Type System for Arithmetic Expressions

How to find a typing derivation?

→ assume the Expr has some type R; then determine backwards the required types of the subexpressions, and check them!

1. If `true` : R or `false` : R, then R = `Bool`.
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3. If `if`  $t_1$  `then`  $t_2$  `else`  $t_3$  : R, then  $t_1$  : **Bool**,  $t_2$  : R, and  $t_3$  : R
4. If `succ`  $t_1$  : R or `pred`  $t_1$  : R, then R = **Nat**
5. If `isZero`  $t_1$  : R, then R = **Bool** and  $t_1$  : **Nat**

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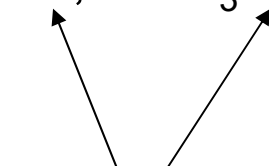
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INVERSION LEMMA

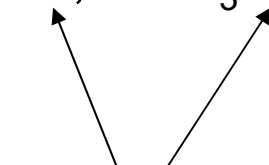
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4. If  $\text{succ } t_1 : R$  or  $\text{pred } t_1 : R$ , then  $R = \text{Nat}$

5. If  $\text{isZero } t_1 : R$ , then  $R = \text{Bool}$  and  $t_1 : \text{Nat}$

  
must be the *same* R!!

**Theorem:** Every term has at most one type (with unique derivation).

Proof by induction, using **INV.L.**

# What you will learn in this course:

- how to **define** a type system **T** (to allow for unambiguous implementations)
- how to formally **prove** that  $(\mathbf{P}, \mathbf{T})$  is type sound
- how to **implement** a typechecker for **T**

# What you will learn in this course:

- how to **define** a type system **T** (to allow for unambiguous implementations)
- how to formally **prove** that  $(\mathbf{P}, \mathbf{T})$  is **type sound**  
= **type safe**
- how to **implement** a typechecker for **T**

# Proving Type Safety

“well-typed terms do not go wrong”

Safety = **Progress** + **Preservation**

**Progress** = A well-typed term is NOT stuck

**Preservation** = evaluation preserves well-typedness

well-typed  $\xrightarrow{\text{Progress}}$  NOT stuck  $\rightarrow$  either value or  
we can evaluate  $\xrightarrow{\text{Preserve}}$  result is well-typed

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The diagram illustrates the relationship between well-typed terms, progress, and preservation. It shows a sequence of logical steps: 'well-typed' leads to 'NOT stuck' via the 'Progress' property. From 'NOT stuck', it follows that 'either value or we can evaluate'. This evaluation step is governed by the 'Preserve' property, which ensures that the 'result is well-typed'. A feedback loop is shown by a line that starts from the 'result is well-typed' state, goes down, then left, then up, and finally right to point back to the 'well-typed' state, indicating that well-typedness is preserved through evaluation.

# Proving Type Safety

**Progress Theorem:** If  $t$  is well-typed, then it is either a value or there exists a  $t'$  such that  $t \rightarrow t'$ .

Observations: (1) if  $t : \mathbf{Bool}$  is a value, then  $t = \mathbf{true}$  or  $t = \mathbf{false}$

(2) if  $t : \mathbf{Nat}$  is a value, then  $t = \underbrace{\mathbf{succ}(\dots \mathbf{succ}(\mathbf{zero}) \dots)}_{\geq 0}$

**Proof.** Induction on  $t$ .

$t = \mathbf{true} \mid \mathbf{false} \mid \mathbf{zero} \rightarrow$  immediate.

$t = \mathbf{if} t_1 \mathbf{then} t_2 \mathbf{else} t_3 : R$ , then  $t_1 : \mathbf{Bool}$ ,  $t_2 : R$ , and  $t_3 : R$  (INV.L.)



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- $t_1$  is value. By (1),  $t = \text{true}$  or  $t = \text{false}$ .

Thus,  $t$  can evaluate to a  $t'$  ( $= t_2$  or  $t_3$ )!

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- $t_1$  is NOT value. By induction  $\exists t_1'$  with  $t_1 \rightarrow t_1'$ .

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$t = \text{succ } t_1$ . By induction,  $t_1$  is value or  $t_1 \rightarrow t_1'$ . By **INV.L.**,  $t_1 : \text{Nat}$ .

- $t_1$  is value. By (2),  $t_1 = \text{succ}(\dots \text{zero} \dots)$ . Hence,  $t$  is also a value!
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**Preservation Theorem:** If  $t : T$  and  $t \rightarrow t'$ , then  $t' : T$ .

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By induction,  $t_1' : \text{Bool}$ . THUS,  $t' : R$ .

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By induction,  $t_1' : \text{Bool}$ . THUS,  $t' : R$ .

$t = \text{succ } t_1$ . Thus,  $\text{succ } t_1 \rightarrow \text{succ } t_1'$  and  $t_1 \rightarrow t_1'$ . By INV.L.,  $t_1 : \text{Nat}$ .



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By induction,  $t_1' : \text{Nat}$ . THUS, also  $\text{succ } t_1' : \text{Nat}$ .

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By induction,  $t_1' : \text{Nat}$ . THUS, also  $\text{succ } t_1' : \text{Nat}$ .

Cases  $t = \text{pred } t_1 \mid \text{isZero } t_1$

Try yourself!!

# Simply Typed Lambda Calculus

Imagine the small language  $\lambda$ -Bool, consisting of lambda terms together with Boolean primitives.

→ How to define a **Type System** that is **safe** (= “well-typed programs do not go wrong”)

i.e., we need **typing rules** for variables, abstraction, application, in such a way that we can prove **Progress** and **Preservation**.

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... and in such a way that the “**slack**” is small! ...

**BUT**, lambda calculus is Turing complete → nontrivial properties canNOT be decided!!! (Rice’s Theorem)

**if** <long and tricky computation> **then true else**  $(\lambda x. x)$

# Simply Typed Lambda Calculus

The **set of simple types** over **Bool** is the smallest set  $T$  such that

1. **Bool**  $\in T$

2. if  $R_1, R_2 \in T$ , then  $R_1 \rightarrow R_2 \in T$

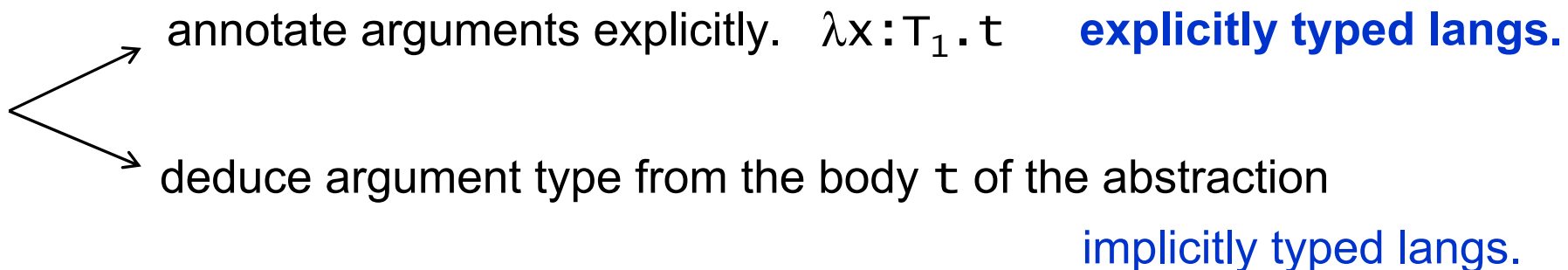
$\rightarrow$  binds to the right. Thus,  $R_1 \rightarrow R_2 \rightarrow R_3$  means  $R_1 \rightarrow (R_2 \rightarrow R_3)$ .

---

How to type  $\lambda x. t$  ?

= what happens when  $t$  is applied to an argument?

But, **what type of arguments to expect??**



# Simply Typed Lambda Calculus

We do **explicitly typed langs!** Syntax change:  $\lambda x:T_1. t$

determines a type environment for  $t$

Type Environment  $\Gamma = \{ (x_1, T_1), \dots, (x_n, T_n) \}$  (finite function  $\text{var} \rightarrow \text{Types}$ )

typing rule for lambda abstraction:

$A \vdash B$  = under the assumption  $A$ ,  $B$  holds

$$\frac{\Gamma, x:T_1 \vdash t:T_2}{\Gamma \vdash \lambda x:T_1. t : T_1 \rightarrow T_2}$$

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“making the assumption  $x:T_1$  explicit”

Note: renaming of  $x$  in  $t$  is needed if  $x$  appears in  $\Gamma$ !

# Simply Typed Lambda Calculus

$$\frac{\Gamma, x:T_1 \vdash t:T_2}{\Gamma \vdash \lambda x:T_1. t : T_1 \rightarrow T_2} \quad \text{lambda abstraction}$$

$$\frac{\Gamma \vdash t_1:T \rightarrow R \quad \Gamma \vdash t_2:T}{\Gamma \vdash t_1 t_2 : R} \quad \text{function application}$$

$$\frac{x:T \in \Gamma}{\Gamma \vdash x : T} \quad \text{variable}$$

a derivation tree:

---

$$\vdash (\lambda x:\text{Bool}. x) \text{ true} : \text{Bool}$$

# Simply Typed Lambda Calculus

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a derivation tree:

$$\frac{\vdash \lambda x:\text{Bool}. x : \text{Bool} \rightarrow \text{Bool} \quad \vdash \text{true}:\text{Bool}}{\vdash (\lambda x:\text{Bool}. x) \text{true} : \text{Bool}} \quad \text{application}$$



# Simply Typed Lambda Calculus

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a derivation tree:

$$\text{abstraction} \frac{x : \text{Bool} \vdash x : \text{Bool}}{\Gamma \vdash \lambda x:\text{Bool}. x : \text{Bool} \rightarrow \text{Bool}} \quad \text{application} \frac{\Gamma \vdash \lambda x:\text{Bool}. x : \text{Bool} \rightarrow \text{Bool} \quad \Gamma \vdash \text{true}:\text{Bool}}{\Gamma \vdash (\lambda x:\text{Bool}. x) \text{true} : \text{Bool}}$$

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# Proving Type Safety

**Theorem:** Every term has at most one type (with unique derivation).

- ⊥ 1. If  $\Gamma \vdash x : R$ , then  $x:R \in \Gamma$ .
- ⋮ 2. If  $\Gamma \vdash \lambda x:T_1.t : R$ , then  $R = T_1 \rightarrow R_2$  for some  $R_2$  with  $\Gamma, x:T_1 \vdash t:R_2$ .
- ≡ 3. If  $\Gamma \vdash t_1 t_2 : R$ , then  $\exists T$  s.t.  $\Gamma \vdash t_1 : T \rightarrow R$  and  $\Gamma \vdash t_2 : T$ .

Observation (3) If  $v$  is a value of type  $T_1 \rightarrow T_2$ , then  $v = \lambda x: T_1. t_2$ .

**Progress Theorem:** If  $t$  is closed and well-typed, then it is either a value or there exists a  $t'$  such that  $t \rightarrow t'$ .

**Proof.**  $t = \text{true} \mid \text{false} \mid \text{if} ..$  like before!

$t = \lambda x:T_1. t_1$  is a value!

# Proving Type Safety

**Theorem:** Every term has at most one type (with unique derivation).

- ⌋ 1. If  $\Gamma \vdash x : R$ , then  $x : R \in \Gamma$ .
- ⌋ 2. If  $\Gamma \vdash \lambda x : T_1. t : R$ , then  $R = T_1 \rightarrow R_2$  for some  $R_2$  with  $\Gamma, x : T_1 \vdash t : R_2$ .
- ⌋ 3. If  $\Gamma \vdash t_1 t_2 : R$ , then  $\exists T$  s.t.  $\Gamma \vdash t_1 : T \rightarrow R$  and  $\Gamma \vdash t_2 : T$ .

Observation (3) If  $v$  is a value of type  $T_1 \rightarrow T_2$ , then  $v = \lambda x : T_1. t_2$ .

**Progress Theorem:** If  $t$  is closed and well-typed, then it is either a value or there exists a  $t'$  such that  $t \rightarrow t'$ .

**Proof.**  $t = \text{true} \mid \text{false} \mid \text{if} ..$  like before!

$t = \lambda x : T_1. t_1$  is a value!

$t = t_1 t_2 : R$ , then  $\exists T$  s.t.  $\vdash t_1 : T \rightarrow R$  and  $\vdash t_2 : T$ .

by induction for  $t_1$  and  $t_2$ : either a value or can take a step.

If  $t_1 \rightarrow t_1'$  then  $t \rightarrow t'$  ( $= t_1' t_2$ )

If  $t_1$  value and  $t_2 \rightarrow t_2'$  then  $t \rightarrow t'$  ( $= t_1 t_2'$ )

If both are values, then  $t_1$  is abstraction, so can be applied!

# Proving Type Safety

**Preservation** of substitution:

If (1)  $\Gamma \vdash s : S$   
(2)  $\Gamma, x:S \vdash t : T$       then  $\Gamma \vdash [x \rightarrow s]t : T$

**Proof.**

induction on structure of  $t$ . 6 cases

1.  $t = z$ . If  $z=x$  then  $\Gamma, x:S \vdash x : T$  implies that  $T=S$ .  
And  $\Gamma \vdash s : S$  means that  $\Gamma \vdash [x \rightarrow s]x : T$

If  $z \neq x$  then  $\Gamma, x:S \vdash z : T$  implies that  $z:T \in \Gamma$ .  
Thus  $\Gamma \vdash z : T$ .

# Proving Type Safety

**Preservation** of substitution:

If (1)  $\Gamma \vdash s : S$   
(2)  $\Gamma, x:S \vdash t : T$       then  $\Gamma \vdash [x \rightarrow s]t : T$

**Proof.**

induction on structure of  $t$ . 6 cases

2.  $t = \lambda y:T_2. t_1$ . By **INV.L.**  $T = T_2 \rightarrow T_1$  and  $\Gamma, y:T_2 \vdash t_1 : T_1$ .

Since  $x \notin \text{dom}(\Gamma)$  and  $x \neq y$ , weaken  $\Gamma, y:T_2 \vdash t_1 : T_1$  to  $\Gamma, y:T_2, x:S \vdash t_1 : T_1$

and weaken  $\Gamma \vdash s : S$  to  $\Gamma' \vdash s : S$

# Proving Type Safety

**Preservation** of substitution:

If (1)  $\Gamma \vdash s : S$   
(2)  $\Gamma, x:S \vdash t : T$       then  $\Gamma \vdash [x \rightarrow s]t : T$

**Proof.**

induction on structure of  $t$ . 6 cases

2.  $t = \lambda y:T_2. t_1$ . By **INV.L.**  $T = T_2 \rightarrow T_1$  and  $\Gamma, y:T_2 \vdash t_1 : T_1$ .

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to  $\Gamma, y:T_2, x:S \vdash t_1 : T_1$   
 $\Gamma'$

and weaken  $\Gamma \vdash s : S$  to  $\Gamma' \vdash s : S$

By induction,  $\Gamma' \vdash [x \rightarrow s]t_1 : T_1$ .

$\Gamma \vdash \lambda y:T_2. [x \rightarrow s]t_1 : T_2 \rightarrow T_1$       abstraction

# Proving Type Safety

**Preservation** of substitution:

If (1)  $\Gamma \vdash s : S$   
(2)  $\Gamma, x:S \vdash t : T$       then  $\Gamma \vdash [x \rightarrow s]t : T$

**Proof.**

induction on structure of  $t$ . 6 cases

2.  $t = \lambda y:T_2. t_1$ . By **INV.L.**  $T = T_2 \rightarrow T_1$  and  $\Gamma, y:T_2 \vdash t_1 : T_1$ .

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 $\Gamma'$

and weaken  $\Gamma \vdash s : S$  to  $\Gamma' \vdash s : S$

By induction,  $\Gamma' \vdash [x \rightarrow s]t_1 : T_1$ .

$\Gamma \vdash \lambda y:T_2. [x \rightarrow s]t_1 : T_2 \rightarrow T_1$       abstraction

$= \Gamma \vdash [x \rightarrow s]t : T$



# Proving Type Safety

**Preservation** of substitution:

If (1)  $\Gamma \vdash s : S$   
(2)  $\Gamma, x:S \vdash t : T$       then  $\Gamma \vdash [x \rightarrow s]t : T$

**Proof.**

induction on structure of  $t$ . 6 cases

3.  $t = t_1 t_2$ . By **INV.L.**  $\Gamma, x:S \vdash t : T$  implies

$$\begin{array}{l} \Gamma, x:S \vdash t_1 : T_2 \rightarrow T_1 \\ \Gamma, x:S \vdash t_2 : T_2 \end{array} \quad \text{with } T = T_1$$

By induction (2x):

$$\frac{\begin{array}{l} \Gamma \vdash [x \rightarrow s]t_1 : T_2 \rightarrow T_1 \\ \Gamma \vdash [x \rightarrow s]t_2 : T_2 \end{array}}{\Gamma \vdash [x \rightarrow s]t_1 [x \rightarrow s]t_2 : T_1} \text{ application}$$

$$= \Gamma \vdash [x \rightarrow s]t : T$$

# Proving Type Safety

**Preservation** of substitution:

If (1)  $\Gamma \vdash s : S$   
(2)  $\Gamma, x:S \vdash t : T$       then  $\Gamma \vdash [x \rightarrow s]t : T$

**Proof.**

induction on structure of  $t$ . 6 cases

4.  $t = \text{true}$ . By **INV.L.**,  $T = \text{Bool}$ .  
 $[x \rightarrow s]t = \text{true}$ , and  $\Gamma \vdash \text{true} : \text{Bool} \quad (\forall \Gamma)$

5.  $t = \text{false}$ . Same thing.

6.  $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$ .

	$\Gamma, x:S \vdash t_1 : \text{Bool}$		$\Gamma, x:S \vdash [x \rightarrow s]t_1 : \text{Bool}$
by <b>INV.L.</b>	$\Gamma, x:S \vdash t_2 : T$	induct.	$\Gamma, x:S \vdash [x \rightarrow s]t_2 : T$
	$\Gamma, x:S \vdash t_3 : T$		$\Gamma, x:S \vdash [x \rightarrow s]t_3 : T$
<hr/>			
	$\Gamma \vdash [x \rightarrow s] \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T$		

# Proving Type Safety

**Preservation.** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

Proof. Induction on the structure of  $t$ .

$t = z \mid \lambda y:T_1. t_1 \mid \text{true} \mid \text{false}$  nothing to be done ( $\nexists t'$ )

$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$  exactly like before!

$t = t_1 t_2$ . By **INV.L.**  $\Gamma \vdash t : T$  implies that  $T = T_1$ ,  $\Gamma \vdash t_1 : T_2 \rightarrow T_1$   
and  $\Gamma \vdash t_2 : T_2$

(1)  $t_1 \rightarrow t_1'$ . By induction  $\Gamma \vdash t_1' : T_2 \rightarrow T_1$

# Proving Type Safety

**Preservation.** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

Proof. Induction on the structure of  $t$ .

$t = z \mid \lambda y:T_1. t_1 \mid \text{true} \mid \text{false}$  nothing to be done ( $\nexists t'$ )

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$t = t_1 t_2$ . By **INV.L.**  $\Gamma \vdash t : T$  implies that  $T = T_1$ ,  $\Gamma \vdash t_1 : T_2 \rightarrow T_1$   
and  $\Gamma \vdash t_2 : T_2$

(1)  $t_1 \rightarrow t_1'$ . By induction  $\Gamma \vdash t_1' : T_2 \rightarrow T_1$   

---

 $\Gamma \vdash t_1' t_2 : T_1$

# Proving Type Safety

**Preservation.** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

Proof. Induction on the structure of  $t$ .

$t = z \mid \lambda y:T_1. t_1 \mid \text{true} \mid \text{false}$  nothing to be done ( $\nexists t'$ )

$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$  exactly like before!

$t = t_1 t_2$ . By **INV.L.**  $\Gamma \vdash t : T$  implies that  $T = T_1$ ,  $\Gamma \vdash t_1 : T_2 \rightarrow T_1$   
and  $\Gamma \vdash t_2 : T_2$

(1)  $t_1 \rightarrow t_1'$ . By induction  $\Gamma \vdash t_1' : T_2 \rightarrow T_1$

---

$\Gamma \vdash t_1' t_2 : T_1$   
 $t' : T$

(2)  $t_1$  value,  $t_2 \rightarrow t_2'$ . Same as (1)!

# Proving Type Safety

**Preservation.** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

Proof. Induction on the structure of  $t$ .

$t = z \mid \lambda y:T_1. t_1 \mid \text{true} \mid \text{false}$  nothing to be done ( $\nexists t'$ )

$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$  exactly like before!

$t = t_1 t_2$ . By **INV.L.**  $\Gamma \vdash t : T$  implies that  $T = T_1$ ,  $\Gamma \vdash t_1 : T_2 \rightarrow T_1$   
and  $\Gamma \vdash t_2 : T_2$

(3)  $t_1, t_2$  values. Then  $t_1 = \lambda x:T_2. t_{12}$ . By **INV.L.**  $\Gamma, x:T_2 \vdash t_{12} : T_1$

$t \rightarrow t' = [x \rightarrow t_2] t_{12}$

# Proving Type Safety

**Preservation.** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

Proof. Induction on the structure of  $t$ .

$t = z \mid \lambda y:T_1. t_1 \mid \mathbf{true} \mid \mathbf{false}$  nothing to be done ( $\nexists t'$ )

$t = \mathbf{if} t_1 \mathbf{then} t_2 \mathbf{else} t_3$  exactly like before!

$t = t_1 t_2$ . By **INV.L.**  $\Gamma \vdash t : T$  implies that  $T = T_1$ ,  $\Gamma \vdash t_1 : T_2 \rightarrow T_1$   
and  $\Gamma \vdash t_2 : T_2$

(3)  $t_1, t_2$  values. Then  $t_1 = \lambda x:T_2. t_{12}$ . By **INV.L.**  $\Gamma, x:T_2 \vdash t_{12} : T_1$

$t \rightarrow t' = [x \rightarrow t_2] t_{12}$

**Preserv.** of **subst.**



$\Gamma \vdash [x \rightarrow t_2] t : T_1$

# Conclusions

TODAY: implement **simply typed lambda calculus** with **let/fix** and types **Bool** and **Nat**.

To avoid repetitions and to increase readability:  
give names to subexpressions!

**let**  $x=t_1$  **in**  $t_2$

similar to  $(\lambda x:T_1. t_2) t_1 \rightarrow [x \rightarrow t_1] t_2$

↑  
but this needs type  $T_1$  explicitly!

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2}$$

evaluation easy:

- (1)  $t_1 \rightarrow t_1'$
- (2)  $t_1$  value:  $[x \rightarrow t_1'] t_2$



# Conclusions

TODAY: implement **simply typed lambda calculus** with **let/fix** and types **Bool** and **Nat**.

To be able to type recursive functions: add **fix** to the language.

**Note**  $\text{fix} := \lambda f. (\lambda x. f (\lambda y. x x y)) (\lambda x. f (\lambda y. x x y))$  canNOT be typed in the simply typed lambda calculus. **Can you find out WHY??**

**fix** ( $\lambda \text{fact}. \text{factdef}$ ) 3  $\rightarrow^*$  6

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_1}{\Gamma \vdash \text{fix } t_1 : T_1}$$

evaluation

(1)  $t_1 \rightarrow t_1'$

(2)  $t_1 = \lambda x:T_1. t_2$  then  $[x \rightarrow \text{fix } (\lambda x:T_1. t_2)] t_2$

'unroll'/expand once

# Conclusions

TODAY: implement **simply typed lambda calculus** with **let/letrec** and types **Bool** and **Nat**.

To be able to type recursive functions: add **letrec** to the language.

**letrec**  $x:T_1=t_1$  **in**  $t_2$  := **let**  $x=fix(\lambda x:T_1.t_1)$  **in**  $t_2$

(**fix**: only internally, for typing!)

```
let rec fact:Num->Num =  
  \x:Num. if (isZero x) then (succ zero) else ...
```

language  
of  
today

evaluation

(1)  $t_1 \rightarrow t_1'$

(2)  $t_1 = \lambda x:T_1. t_2$  then  $[x \rightarrow \mathbf{fix}(\lambda x:T_1. t_2)] t_2$

'unroll'/expand once