

Sequential Process Expressions

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Repetition of Algebraic Notions (III)

congruence

- replacing equals for equals, i.e.,
preservation of equivalence under ...

From Models to Languages

- represent system states by expressions
- hold information about structure and behavior
- “indicate” / infer the possible transitions

Sequential Process Expressions

\mathcal{I} process identifiers $A, B \dots$

\mathcal{N} names $a, b, c \dots$

$\overline{\mathcal{N}}$ co-names $\bar{a}, \bar{b}, \bar{c} \dots$

\mathcal{L} labels (buttons) $:= \mathcal{N} \cup \overline{\mathcal{N}}$

\mathcal{A} actions metavariables $\alpha, \beta \dots \in \mathcal{L}$

- **finite sequences** \vec{a} for *names* $a_1 \dots, a_n$
- **parametric processes** $A\langle a, c \rangle$ with *name* parameters (*not* co-names, labels, ...)

Sequential Process Expressions (II)

Definition: The set \mathcal{P}^{seq} of seq. proc. exp. is defined (precisely) by the following BNF-syntax:

$$P ::= A\langle \vec{a} \rangle \quad | \quad \sum_{i \in I} \alpha_i . P_i$$

where I is any finite indexing set. We use $P, Q, P_i \dots$ to stand for process expressions.

$$I = \{1, 2\} \quad : \dots$$

$$I = \{\star\} \quad : \dots$$

$$I = \emptyset \quad : \dots$$

Sequential Process Expressions (III)

- each process identifier A is assumed to have a **defining equation** (note the brackets)

$$A(\vec{a}) \stackrel{\text{def}}{=} P_A$$

where P_A is a summation, \vec{a} includes $\text{fn}(P_A)$.

- $\text{fn}(P)$: the set of all of the **(free) names** of P
- $A\langle \vec{b} \rangle$ means the same as $\{\vec{b}/\vec{a}\}P_A$
- **substitution** $\{\vec{b}/\vec{a}\}P$ (for matching \vec{b} and \vec{a}) replaces *all* occurrences of a_i in P by b_i .

Inductive Syntax

Is it well-defined ?

Definition:

The set $\text{fn}(P)$ is defined inductively by:

$$\text{fn}(A\langle \vec{a} \rangle) \stackrel{\text{def}}{=} \dots$$

$$\text{fn}\left(\sum_{i \in I} \alpha_i \cdot P_i\right) \stackrel{\text{def}}{=} \dots$$

...

Inductive Syntax (II)

Define substitution formally, i.e., inductively !

$$\{b/c\}\alpha \stackrel{\text{def}}{=} \begin{cases} b & \text{if } \alpha = c \\ \bar{b} & \text{if } \alpha = \bar{c} \\ \alpha & \text{otherwise} \end{cases}$$

$$\{b/c\}A\langle \vec{a} \rangle \stackrel{\text{def}}{=} \dots$$

$$\{b/c\}\sum_{i \in I} \alpha_i.P_i \stackrel{\text{def}}{=} \dots$$

Inductive Syntax (III)

Define **simultaneous substitution** formally !

First, compute: $\{ b/c, a/b \} a.\bar{b}.c = \dots$

$$\{\vec{b}/\vec{c}\}\alpha \stackrel{\text{def}}{=} \begin{cases} \dots & \text{if } \alpha = c \\ \dots & \text{if } \alpha = \bar{c} \\ \dots & \text{otherwise} \end{cases}$$

$$\{\vec{b}/\vec{c}\}A\langle \vec{a} \rangle \stackrel{\text{def}}{=} \dots$$

$$\{\vec{b}/\vec{c}\}\sum_{i \in I} \alpha_i.P_i \stackrel{\text{def}}{=} \dots$$

Structural Congruence

Definition:

Two seq. proc. exp. P and Q are **structurally congruent**, written $P \equiv Q$, if we can transform one into the other by replacing occurrences of $A(\vec{b})$ by $\{\vec{b}/\vec{a}\}P_A$, or vice versa, for arbitrary A defined by $A(\vec{a}) \stackrel{\text{def}}{=} P_A$.

Structural Congruence (II)

More “mathematically” (i.e., more precisely):
the relation \equiv is the smallest congruence
generated^(*) by the set of axioms

$$A\langle \vec{b} \rangle \equiv \{\vec{b}/\vec{a}\}P_A$$

induced from all A defined by $A(\vec{a}) \stackrel{\text{def}}{=} P_A$.

(^{*}): reflexive-symmetric-transitive context closure
 (“contexts” are expressions with single holes)

Structural Congruence (III)

$$\frac{}{P \equiv P} \quad \frac{P \equiv Q}{Q \equiv P} \quad \frac{P \equiv Q \quad Q \equiv R}{P \equiv R}$$

$$\frac{P \equiv Q}{C[P] \equiv C[Q]}$$

where $C[\cdot]$ denote an arbitrary “process context” and $C[P]$ denotes filling the hole of $C[\cdot]$ with P .

Process Contexts

(* just as a hint on how to define them formally *)

Definition: A **process context** $C[\cdot]$ is (precisely) defined by the following syntax:

$$\begin{aligned} C[\cdot] & ::= [\cdot] \mid \alpha.C[\cdot] + M \\ M & ::= \sum_{i \in I} \alpha_i.P_i \end{aligned}$$

where I is any finite indexing set.

Note: summation is assumed to be commutative

Example

$$\begin{aligned} A(a, b) &\stackrel{\text{def}}{=} a.A\langle a, b \rangle + b.B\langle a, a \rangle \\ B(c, d) &\stackrel{\text{def}}{=} c.d.\mathbf{0} \end{aligned}$$

- exhibit some structural congruences
- rewrite $A\langle c, d \rangle$
best without the use of process identifiers
- play with the variant

$$A(a, b) \stackrel{\text{def}}{=} a.A\langle b, a \rangle + b.B\langle a, a \rangle$$

The LTS of Sequential Processes

Definition:

The LTS of sequential processes over \mathcal{A} is defined to have **states** \mathcal{P}^{seq} and **transitions** as follows:

if $P \equiv \sum_{i \in I} \alpha_i . P_i$ then, for each $j \in I$, $P \xrightarrow{\alpha_j} P_j$.

Note: We distinguish the LTS of a *single process expression* (from the LTS of *all process expressions*) as just the part reachable from it.

Example: Boolean Buffer [Mil99, § 3.5]

$$\mathcal{N} := \{ \text{in}_i, \text{out}_i \mid i \in \{0, 1\} \}$$

$$s \in \{ \epsilon, 0, 1, 00, 01, 10, 11 \}$$

$$\text{Buff}_s^{(2)} \stackrel{\text{def}}{=} \text{2-place buffer containing } s$$

$$\text{Buff}^{(2)} \stackrel{\text{def}}{=} \sum_{i \in \{0,1\}} \text{in}_i . \text{Buff}_i^{(2)}$$

$$\text{Buff}_i^{(2)} \stackrel{\text{def}}{=} \overline{\text{out}_i} . \text{Buff}^{(2)} + \sum_{j \in \{0,1\}} \text{in}_j . \text{Buff}_{ji}^{(2)}$$

$$\text{Buff}_{ij}^{(2)} \stackrel{\text{def}}{=} \overline{\text{out}_j} . \text{Buff}_i^{(2)}$$

- modify $\text{Buff}_s^{(2)}$ to release values in either order
- write an analogous definition for $\text{Buff}_s^{(3)}$

Example: Scheduler (I) [Mil99, § 3.6]

- processes $P_i, 0 \leq i \leq n-1$ to be scheduled
- P_i starts by pressing a_i of the scheduler
- P_i completes by signalling b_i to the scheduler
- each P_i must not run two tasks at a time
- tasks of different P_i may run at a time
- a_i are required to occur cyclically (1 starts)
- for each i , a_i and b_i must occur cyclically
- permit maximal “pressure”

Example: Scheduler (II) [Mil99, § 3.6]

$$i \in \{0 \dots, n - 1\} \quad X \subseteq \{0 \dots, n - 1\}$$

$S_{i,X} \stackrel{\text{def}}{=} \text{scheduler, where } i \text{ is next and } X \text{ are running}$

$$S \stackrel{\text{def}}{=} S_{0,\emptyset}$$

$$S_{i,X} \stackrel{\text{def}}{=} \begin{cases} \sum_{j \in X} b_j \cdot S_{i,X-j} & (i \in X) \\ \sum_{j \in X} b_j \cdot S_{i,X-j} + a_i \cdot S_{i+1 \bmod n, X \cup i} & (i \notin X) \end{cases}$$

- show that the scheduler is never deadlocked
- draw the transition graph for $n = 2$
- what is the difference when dropping $i \in X$?

Example: Counter [Mil99, § 3.7]

$$\begin{aligned}C &\stackrel{\text{def}}{=} C_0 \\C_0 &\stackrel{\text{def}}{=} \text{inc}.C_1 + \overline{\text{zero}}.C_0 \\C_{n+1} &\stackrel{\text{def}}{=} \text{inc}.C_{n+2} + \overline{\text{dec}}.C_n\end{aligned}$$

- generalize the counter to a stack of booleans
- modify the stack to become a queue