

Foundations of Programming
– Concurrency –
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Goals

- Session 8
 - from λ -calculus to CCS: towards concurrency
 - Structural Operational Semantics (SOS)
- Session 9 & 10
 - equivalence in CCS: bisimulation
 - verification using the Concurrency WorkBench (CWB)
- Session 11 & 12
 - from CCS to π -calculus: pragmatics, syntax, semantics
 - programming in (Nomadic) Pict
- Session 13 & 14
 - from λ/π -calculus to join-calculus: towards distribution
 - back to funnel

Session 8: from λ to CCS

- foundational calculi?
- reduction systems / transition systems / automata
- CCS: Calculus for Communicating Systems
- communication & concurrency constructs
- Structural Operational Semantics (SOS)

Books by Robin Milner:

- “*Communication and Concurrency*”
Prentice Hall, 1989.
- “*communication and mobile systems: the π -calculus*”
Cambridge University Press, 1999.

Foundational Calculi ?

We are interested in the foundations of programming, and we use mini-languages as vehicles that guide our intuition and style of expression. When does such a mini-language deserve to be called a “calculus”?

- few primitives
- mathematically tractable
 - *calculate* computational steps
 - notion of equivalence
- computationally complete* (Turing, URM, GOTO, ...)
- “*naturally complete*”: design of programming languages
 - easily “extensible” via *encodings*
 - *higher-order* principles

Concurrency?

- parallelism
- distribution: logical vs physical concurrency
- synchronization
communication
cooperation
coordination

⇒ foundational calculus for concurrency ?

λ -Calculus

- **Syntax** (for example)
a BNF-grammar generates the set of expressions ...

$$M, N ::= x \quad | \quad \lambda x.N \quad | \quad MN$$

- **Semantics** (for example)
a set of inference rules generates (and controls) the possible reductions of terms

$$(\beta) \frac{}{(\lambda x.N)M \rightarrow [M/x]N}$$

$$(\text{FUN}) \frac{M \rightarrow M'}{MN \rightarrow M'N}$$

$$(\text{ARG}) \frac{N \rightarrow N'}{MN \rightarrow MN'}$$

Typical Reduction(Sequence)s in λ

determinism?

confluence?

termination?

Functional vs Concurrent Programming

	functional	concurrent
determinism	possible	?
confluence	wanted/needed	?
termination	?	?
foundation	λ	CCS, π , (Petri nets, ...)
ff-language	ML, funnel, ...	Pict, Join, funnel, ...

Essence

- functional / reduction systems:
 - reduce a term to value form
 - *only* the resulting value is interesting
 - observation after termination
- concurrent / reactive systems:
 - describe the the possible interactions *during* evaluation
 - the resulting value is *not* (necessarily) interesting
 - observation through and during interaction

The notion of *interaction (communication)* is important !

Hoare (CSP) and Milner (CCS) proposed handshake-communication as the primitive form of interaction.

CCS

\mathcal{I} process identifiers $A, B \dots$

\mathcal{N} names $a, b, c \dots$

$\overline{\mathcal{N}}$ co-names $\bar{a}, \bar{b}, \bar{c} \dots$

\mathcal{L} labels (buttons) metavariables $\lambda \dots \in \mathcal{L} := \mathcal{N} \cup \overline{\mathcal{N}}$

\mathcal{A} actions metavariables $\mu, \beta \dots \in \mathcal{L} \cup \{\tau\}$

- visible/external actions: labels
- invisible/internal actions: τ
- finite sequences** \vec{a} for *names* $a_1 \dots, a_n$ (*not co-names!*)
- parametric processes** $A\langle a, c \rangle$ with *name* parameters (neither co-names, nor labels, ...)

Sequential Process Expressions (I)

Definition: The set \mathcal{P}^{seq} of seq. proc. exp. is defined (precisely) by the following BNF-syntax:

$$\begin{array}{l} P ::= A\langle \vec{a} \rangle \quad | \quad M \\ M ::= \mathbf{0} \quad | \quad \mu.P \quad | \quad M + M \end{array}$$

We use $P, Q, P_i \dots$ to stand for *process expressions*, while M, M_i always stand for *summations*.

We also use the abbreviation

$$\sum_{i \in I} \mu_i.P_i := \mu_1.P_1 + \dots + \mu_n.P_n$$

where I is the finite indexing set $\{1 \dots, n\}$.

Note that then the order of summands is not fixed.

Sequential Process Expressions (II)

- each process identifier A is assumed to have a **defining equation** (note the brackets)

$$A(\vec{a}) \stackrel{\text{def}}{=} M_A$$

where M_A is a summation, \vec{a} is (or: includes) $\text{fn}(M_A)$.

- $\text{fn}(P)$: the set of all of the **(free) names** of P
- $A\langle \vec{b} \rangle$ means the same as $[\vec{b}/\vec{a}]M_A$
- **substitution** $[\vec{b}/\vec{a}]P$ (for matching \vec{b} and \vec{a}) replaces *all* occurrences of a_i in P by b_i .

Inductive Definitions

Definition: The set $\text{fn}(P)$ is defined inductively by:

$$\text{fn}(\mu) \stackrel{\text{def}}{=} \begin{cases} \{b\} & \text{if } \mu = b \\ \{b\} & \text{if } \mu = \bar{b} \end{cases}$$

$$\text{fn}(\mathbf{0}) \stackrel{\text{def}}{=} \emptyset$$

$$\text{fn}(\mu.P) \stackrel{\text{def}}{=} \text{fn}(\mu) \cup \text{fn}(P)$$

$$\text{fn}(M_1 + M_2) \stackrel{\text{def}}{=} \text{fn}(M_1) \cup \text{fn}(M_2)$$

$$\text{fn}(A\langle \vec{a} \rangle) \stackrel{\text{def}}{=} \{\vec{a}\}$$

Inductive Definitions (II)

Definition: Substitution is defined inductively by:

$$\begin{array}{l} [b/c]\mu \stackrel{\text{def}}{=} \begin{cases} b & \text{if } \mu = c \\ \bar{b} & \text{if } \mu = \bar{c} \\ \mu & \text{otherwise} \end{cases} \\ \hline [b/c]\mathbf{0} \stackrel{\text{def}}{=} \mathbf{0} \\ [b/c](\mu.P) \stackrel{\text{def}}{=} [b/c]\mu.[b/c]P \\ [b/c](M_1 + M_2) \stackrel{\text{def}}{=} [b/c]M_1 + [b/c]M_2 \\ \hline [b/c](A\langle \vec{a} \rangle) \stackrel{\text{def}}{=} A\langle [b/c]\vec{a} \rangle \end{array}$$

Simultaneous Substitution

Try to compute:

$$[b, a, c / c, b, b] a.\bar{b}.c \stackrel{\text{def}}{=} [b/c, a/b, c/b] a.\bar{b}.c = \dots$$

Inductive Definitions (III)

Definition: Simultaneous substitution is defined inductively by:

Let $\vec{b} = b_1 \dots, b_n$ and $\vec{c} = c_1 \dots, c_n$.

$$[\vec{b}/\vec{c}]\mu \stackrel{\text{def}}{=} \begin{cases} b_i & \text{if } \exists 1 \leq i \leq n \text{ with } \mu = c_i \\ \bar{b}_i & \text{if } \exists 1 \leq i \leq n \text{ with } \mu = \bar{c}_i \\ \dots & \text{otherwise} \end{cases}$$

$$[\vec{b}/\vec{c}]\mathbf{0} \stackrel{\text{def}}{=} \mathbf{0}$$

$$[\vec{b}/\vec{c}](\mu.P) \stackrel{\text{def}}{=} [\vec{b}/\vec{c}]\mu. [\vec{b}/\vec{c}]P$$

$$[\vec{b}/\vec{c}](M_1 + M_2) \stackrel{\text{def}}{=} [\vec{b}/\vec{c}]M_1 + [\vec{b}/\vec{c}]M_2$$

$$[\vec{b}/\vec{c}](A\langle \vec{a} \rangle) \stackrel{\text{def}}{=} A\langle [\vec{b}/\vec{c}]\vec{a} \rangle$$

Example: 1-Place Boolean Buffer

$$\mathcal{N} \quad := \quad \{ \text{in}_i, \text{out}_i \mid i \in \{0, 1\} \}$$

$$s \quad \in \quad \{\epsilon, 0, 1\}$$

$$\vec{a} \quad := \quad \text{in}_0, \text{in}_1, \text{out}_0, \text{out}_1$$

$$\text{Buff}_s^{(1)}(\vec{a}) \quad : \quad \text{1-place buffer containing } s$$

$$\text{Buff}^{(1)}(\vec{a}) \quad \stackrel{\text{def}}{=} \quad \sum_{i \in \{0, 1\}} \text{in}_i. \text{Buff}_i^{(1)} \langle \vec{a} \rangle$$

$$\text{Buff}_i^{(1)}(\vec{a}) \quad \stackrel{\text{def}}{=} \quad \overline{\text{out}_i}. \text{Buff}^{(1)} \langle \vec{a} \rangle$$

□ write an analogous definition for $\text{Buff}_s^{(2)}$

Example: 2-Place Boolean Buffer

$$\mathcal{N} \quad := \quad \{ \text{in}_i, \text{out}_i \mid i \in \{0, 1\} \}$$

$$s \quad \in \quad \{ \epsilon, 0, 1, 00, 01, 10, 11 \}$$

$$\vec{a} \quad := \quad \text{in}_0, \text{in}_1, \text{out}_0, \text{out}_1$$

$$\text{Buff}_s^{(2)}(\vec{a}) \quad : \quad \text{2-place buffer containing } s$$

$$\text{Buff}^{(2)}(\vec{a}) \quad \stackrel{\text{def}}{=} \quad \sum_{i \in \{0,1\}} \text{in}_i . \text{Buff}_i^{(2)} \langle \vec{a} \rangle$$

$$\text{Buff}_i^{(2)}(\vec{a}) \quad \stackrel{\text{def}}{=} \quad \overline{\text{out}_i} . \text{Buff}^{(2)} \langle \vec{a} \rangle + \sum_{j \in \{0,1\}} \text{in}_j . \text{Buff}_{ji}^{(2)} \langle \vec{a} \rangle$$

$$\text{Buff}_{ij}^{(2)}(\vec{a}) \quad \stackrel{\text{def}}{=} \quad \overline{\text{out}_j} . \text{Buff}_i^{(2)} \langle \vec{a} \rangle$$

- modify $\text{Buff}_s^{(2)}$ to release values in either order
- write an analogous definition for $\text{Buff}_s^{(3)}$...

Labeled Transition Systems

Definition:

An **LTS** (Q, \mathcal{T}) over an **action alphabet** \mathcal{A} :

- a set of **states** $Q = \{q_0, q_1 \dots\}$
- a ternary **transition relation** $\mathcal{T} \subseteq (Q \times \mathcal{A} \times Q)$

A transition $(q, \mu, q') \in \mathcal{T}$ is also written $q \xrightarrow{\mu} q'$.

If $q \xrightarrow{\mu_1} q_1 \dots \xrightarrow{\mu_n} q_n$ we call q_n a **derivative** of q .

LTSs are automata, but ignoring starting and accepting states.
Transition Graphs are useful ...

LTS - Sequential Expressions

Definition: The LTS $(\mathcal{P}, \mathcal{T})$ of process expressions over \mathcal{A} has \mathcal{P} as states, and its transitions \mathcal{T} are generated by the following rules:

$$\text{PRE: } \mu.P \xrightarrow{\mu} P$$

$$\text{SUM}_1: \frac{M_1 \xrightarrow{\mu} M'_1}{M_1 + M_2 \xrightarrow{\mu} M'_1}$$

$$\text{SUM}_2: \frac{M_2 \xrightarrow{\mu} M'_2}{M_1 + M_2 \xrightarrow{\mu} M'_2}$$

$$\text{DEF: } \frac{[\vec{b}/\vec{a}]M_A \xrightarrow{\mu} P'}{A\langle \vec{b} \rangle \xrightarrow{\mu} P'} \quad \text{IF } A(\vec{a}) \stackrel{\text{def}}{=} M_A$$

Concurrent Process Expressions (I)

Definition: The set \mathcal{P} of conc. proc. exp. is defined (precisely) by the following BNF-syntax:

$$\begin{aligned} P & ::= A\langle \vec{a} \rangle \quad | \quad M \quad | \quad P|P \quad | \quad (\nu a) P \\ M & ::= \mathbf{0} \quad | \quad \alpha.P \quad | \quad M + M \end{aligned}$$

We use P, Q, P_i to stand for process expressions.

- $(\nu a) P$ restricts the scope of a to P
- $(\nu ab) P$ abbreviates $(\nu a) (\nu b) P$

Concurrent Process Expressions (II)

- precedence: unary binds tighter than binary

$$(\nu a) P \mid Q = ((\nu a) P) \mid Q$$

$$a.P + M = (a.P) + M$$

$$[a/b]M_1 + M_2 = ([a/b]M_1) + M_2$$

$$P \mid Q + R \stackrel{?}{=} (P \mid Q) + R$$

$$P \mid Q + R \stackrel{?}{=} P \mid (Q + R)$$

Bound and Free Names

- $(\nu a) P$ **binds** a in P
- a occurs **bound** in P ,
if it occurs in a subterm $(\nu a) Q$ of P
- a occurs **free** in P ,
if it occurs without enclosing $(\nu a) Q$ in P
- Define $\text{fn}(P)$ and $\text{bn}(P)$ inductively on \mathcal{P}
(sets of free/bound names of P):

$$\text{fn}(P_1 | P_2) \stackrel{\text{def}}{=} \text{fn}(P_1) \cup \text{fn}(P_2)$$

$$\text{bn}(P_1 | P_2) \stackrel{\text{def}}{=} \text{bn}(P_1) \cup \text{bn}(P_2)$$

...

$$\text{fn}((\nu a) P) \stackrel{\text{def}}{=} \text{fn}(P) \setminus \{a\}$$

$$\text{bn}((\nu a) P) \stackrel{\text{def}}{=} \text{bn}(P) \cup \{a\}$$

α -Conversion & Substitution

- **substitution** $[\vec{b}/\vec{a}]P$ (for matching \vec{b} and \vec{a})
replaces *all free* occurrences of a_i in P by b_i .

$$[b/a](\nu b) b.a = ?$$

- **α -conversion**, written $=_\alpha$:
conflict-free **renaming of bound names**
(no new name-bindings shall be generated)
- **substitution** $[\vec{b}/\vec{a}]P$ (for matching \vec{b} and \vec{a})
replaces *all free* occurrences of a_i in P by b_i ,
possibly enforcing α -conversion.

Examples

$$\begin{aligned}(\nu a) (\bar{a}.0 | b.0) &=_{\alpha} (\nu c) (\bar{c}.0 | b.0) \\ &=_{\alpha} (\nu b) (\bar{b}.0 | b.0)\end{aligned}$$

$$\begin{aligned}[a/b]((\nu b) \bar{b}.0 | b.0) &=_{\alpha} ((\nu b) \bar{a}.0 | a.0) \\ &=_{\alpha} ((\nu b) \bar{b}.0 | a.0)\end{aligned}$$

$$\begin{aligned}[a/b]((\nu a) \bar{b}.a.0 | b.0) &=_{\alpha} ((\nu a) \bar{a}.a.0 | a.0) \\ &=_{\alpha} ((\nu c) \bar{a}.c.0 | a.0)\end{aligned}$$

LTS - Concurrent Expressions (I)

Definition: ... in addition:

$$\text{PAR}_1: \frac{P_1 \xrightarrow{\mu} P'_1}{P_1|P_2 \xrightarrow{\mu} P'_1|P_2} \qquad \text{PAR}_2: \frac{P_2 \xrightarrow{\mu} P'_2}{P_1|P_2 \xrightarrow{\mu} P_1|P'_2}$$

$$\text{REACT: } \frac{P \xrightarrow{\lambda} P' \quad Q \xrightarrow{\bar{\lambda}} Q'}{P|Q \xrightarrow{\tau} P'|Q'}$$

$$\text{RES: } \frac{P \xrightarrow{\mu} P'}{(\nu a) P \xrightarrow{\mu} (\nu a) P'} \quad \text{IF } \mu \notin \{a, \bar{a}\}$$

LTS - Concurrent Expressions (II)

Definition: ...

$$\text{ALPHA: } \frac{Q \xrightarrow{\mu} Q'}{P \xrightarrow{\mu} P'} \quad \text{IF } P =_{\alpha} Q \text{ AND } P' =_{\alpha} Q'$$

Buffers, revisited . . .

$$\begin{aligned}\mathcal{N} &:= \{ \text{in}_i, \text{out}_i, \mathbf{x}_i \mid i \in \{0, 1\} \} \\ \vec{a} &:= \text{in}_0, \text{in}_1, \text{out}_0, \text{out}_1 \\ \text{Bluff}^{(2)}(\vec{a}) &\stackrel{\text{def}}{=} (\nu \mathbf{x}_0, \mathbf{x}_1) (\text{Buff}_i^{(1)} \langle \text{in}_0, \text{in}_1, \mathbf{x}_0, \mathbf{x}_1 \rangle \\ &\quad | \text{Buff}_i^{(1)} \langle \mathbf{x}_0, \mathbf{x}_1, \text{out}_0, \text{out}_1 \rangle)\end{aligned}$$

□ compare the behavior of $\text{Buff}^{(2)}$ and $\text{Bluff}^{(2)}$