

## A Lambda Interpreter

- We studied *Lambda Calculus* as a foundation for functional programs
- Now we implement the operational semantics defined by the  $\lambda$ -calculus in the form of an *interpreter*
- An interpreter for a programming language is a function that, when applied to a term, performs the actions required to evaluate the expression:

$$\text{interpreter} : \text{Term} \rightarrow \text{Value}$$

- Lambda Interpreter:  $\beta$ -reduction + Evaluation Strategy
  - Call-By-Name
  - Call-By-Value
  - Call-By-Need

## Representation of Lambda Terms

- Syntax of Lambda-Calculus:

Names  $x \in \mathcal{N}$

Terms  $E ::= x \mid \lambda x.E \mid E E'$

- Names are implemented with strings
- Lambda terms are represented as trees:

```
val Tree = {  
  def Name(x)      = { def match(v) = v.Name(x)      }  
  def Lambda(x, t) = { def match(v) = v.Lambda(x, t) }  
  def Apply(t, t') = { def match(v) = v.Apply(t, t') }  
}
```

## Evaluation of Lambda Terms

- Semantics of  $\lambda$ -calculus:

$$(\beta) \quad (\lambda x.E)E' \rightarrow [E'/x] E$$

- Definition of substitutions  $[E/x]$ :

$$[E/x] x = E$$

$$[E/x] y = y \quad (x \neq y)$$

$$[E/x] \lambda x.E' = \lambda x.E'$$

$$[E/x] \lambda y.E' = \lambda y.[E/x]E' \quad (x \neq y, y \notin \text{fn}(E))$$

$$[E/x] (E' E'') = ([E/x]E') ([E/x]E'')$$

## Implementing Substitutions

We implement a substitution as a visitor:

```
def subst(y, t) = {  
  def Name(x)      = if (x == y) t else Tree.Name(x)  
  def Lambda(x,t') = {  
    val z = newvar  
    Tree.Lambda(z,t'.match(subst(x,Tree.Name(z)))  
                .match(subst(y,t)))  
  }  
  def Apply(t1,t2) = Tree.Apply(t1.match(subst(y,t)),  
                                t2.match(subst(y,t)))  
}
```

The function `newvar` returns a fresh variable when called.

## Substitutions

Example usage:

```
> val t = Tree.Lambda("x", Tree.Apply(Tree.Apply(Tree.Name("x"),
                                           Tree.Name("y")), Tree.Name("y")))
'val t = <record id=2, adr=1, type=(match)>'
> t.match(toString)
"(x|((x y) y))"
> t.match(subst("y", Tree.Lambda("z", Tree.Name("z"))))
  .match(toString)
"(x|((x (z|z)) (z|z)))"
```

## Implementing $\beta$ -Reduction

- Here's an implementation of the  $\beta$ -reduction rule with call-by-name evaluation strategy:

```
val reduce = {
  def Name(x) = Tree.Name(x)
  def Lambda(x, t) = Tree.Lambda(x, t)
  def Apply(t, t') = {
    t.match(reduce).match {
      def Name(x) = Tree.Apply(Tree.Name(x), t')
      def Lambda(x, b) = b.match(subst(x, t')).match(reduce)
      def Apply(s, t) = Tree.Apply(Tree.Apply(s, t), t')
    }
  }
}
```

## A Call-By-Value Lambda Interpreter

- What changes if we are using the call-by-value evaluation strategy?

```
val reduce = {  
  def Name(x) = Tree.Name(x)  
  def Lambda(x, t) = Tree.Lambda(x, t)  
  def Apply(t, t') = {  
    t.match(reduce).match {  
      def Name(x) = Tree.Apply(Tree.Name(x), t')  
      def Lambda(x, b) = b.match(subst(x, t'.match(reduce)))  
        .match(reduce)  
      def Apply(s, t) = Tree.Apply(Tree.Apply(s, t), t')  
    }  
  }  
}
```

- This is more efficient as call-by-name, because the argument is evaluated only once

## Environments

- Implementing  $\beta$ -reduction directly with substitutions has several disadvantages:
  - $\alpha$ -renaming is needed, and
  - it is very inefficient
- Solution: Environments
  - An environment is a finite mapping from names to values
  - Instead of substituting a parameter name with the actual argument in the  $\beta$ -reduction rule, a mapping  $name \rightarrow argument$  is added to the environment and the body of the  $\lambda$ -abstraction is evaluated using this extended environment
  - A new mapping for a name shadows an existing mapping for the same name



## An Interpreter with Environments

```
def eval(env) = {  
  def Name(x) = env(x)  
  def Lambda(x, t) = Tree.Lambda(x, t)  
  def Apply(t, t') = {  
    t.match(eval(env)).match {  
      def Name(x) = Tree.Name(x)  
      def Lambda(x, b) = b.match(  
        eval(enter(x, t'.match(eval(env)), env)))  
      def Apply(t, t') = Tree.Apply(t, t')  
    }  
  }  
}
```

Is this implementation correct?

Just think about evaluating  $(\lambda x.\lambda y.x) a b$

## We need Closures

- When a function is applied, it's body is evaluated in an environment that binds the formal parameter to the argument of the application ( $\beta$ -reduction)
- If the body reduces to a function ( $\lambda$ -abstraction), it has to retain it's bindings of free variables. It must be a closed entity, independent of the environment in which it is used: *Closure*
- Consequence: evaluation of a  $\lambda$ -abstraction yields a closure (which binds all free variables within the abstraction)
- A closure is represented by a tuple:  $(\lambda - abstraction, environment)$

## A Call-By-Value Interpreter with Environments

- From now on we consider global free variables as illegal; i.e. evaluating the term  $(\lambda x.x)a$  yields an error, since  $a$  is not defined
- We distinguish between terms and values: the interpreter maps terms to values; an environment maps names to values.

```
val Value = {  
  def Closure(x,t,env) = { def match(v) = v.Closure(x,t,env) }  
}
```

- Let's write an eval function that implements the interpreter:

```
def eval(env) = {  
  def Name(x) = env(x)  
  def Lambda(x, t) = Value.Closure(x, t, env)  
  def Apply(t, t') = t.match(eval(env))  
                        .match(apply(t'.match(eval(env))))  
}
```

## A Call-By-Value Interpreter with Environments

Here's the missing apply function:

```
def apply(arg) = {  
  def Closure(x,t,env) = t.match(eval(enter(x,arg,env)))  
}
```

## Your Task

- Try to find a good representation for environments
- Write an interpreter for an extension of the call-by-value  $\lambda$ -calculus in Funnel
- Here's the abstract syntax:

Names  $x$

Numbers  $i$

Terms  $E ::= x \mid i \mid \lambda x.E \mid E E'$

- In addition to the pure  $\lambda$ -calculus your interpreter should support integer numbers and the initial environment should offer basic operations *plus*, *minus*, *times*, *div*, etc. on numbers